

DIEGO SAIN - 3D ARTIST

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Junior Character Artist at Airship Images currently

EDUCATION

CG Workshop: "Game Character" with Gilberto Magno 2016

Digital Shark Academy, Napoli, Italy

CG Workshop: "Creature Design" with Luca Nemolato 2015

Bigrock Training Center, Treviso, Italy

CG Workshop: "CharacterCreation" with Daniele Orsetti 2014

Bigrock Training Center, Treviso, Italy

Master Computer Graphic, Autodesk Certification 2014

EscolaJoso Center of Comic and VisualArt, Barcelona, Spain Course on CharacterDesign for Maquette and ToyArt 2011

9Zeros Animation Training Center, Barcelona, Spain

Master 2D animation 2009

University of Trieste, Italy

Advertising Techniques 2005-2008

3DTOTAL EXCELLENT AWARD, LASTKING, 2016

3DTOTAL EXCELLENT AWARD, COCOHELL, 2015

3DTOTAL EXCELLENT AWARD, MR.FANG, 2015

3DTOTAL INTERVIEWS, 2015

3DTOTAL TUTORIAL, MAKING OF COCOHELL, 2015

3DCREATIVE, ISSUE 124, GALLERY, MRFANG, 2015

3DARTIST MAGAZINE, ISSUE 86, GALLERY, COCOHELL, 2015

3DARTIST MAGAZINE, ISSUES 88, READERS'GALLERY, MRFANG, 2015

ZBrush / Maya / 3D Coat/ Marvelous/ Substance Painter/ Marmoset/ Keyshot / Photoshop